



STURT BOWLING CLUB

Markers Duties

Introduction

The Marker ensures the game follows the rules, protects the head, and helps players gauge the distance between bowls and the jack without causing any delays. You are their eyes at the head.

Marker's Duties at the Beginning of a Game of Lawn Bowls

The Marker must be there before the match is due to start to collect the scorecard and ensure that both players' names are entered on it.

The Marker then tosses a coin. The winner of the toss decides who will play first.

The Marker should carry chalk for marking touchers and a pencil for scoring.

Do not carry any items in your pockets that could easily fall out nor items such as wallets or purses and mobile phones.

Marker's Duties During the Game

The Marker watches to see that the mat is appropriately placed and then centres the jack.

The Marker stands out of the way behind the head so as not to obscure the players' line of sight.

Two metres behind and one metre (lane width) to the side is a good rule of thumb. No matter where the jack is you should always stand on the rink so you can move quickly if any action is required.

A Marker should not cast a shadow over the head.

Markers should stand still while a bowler is on the mat and not engage in idle chatter with others.

The Marker should mark any touchers (on the running surface of both sides of the bowl) before the next bowl is delivered.

Remove dead bowls from the ditch or green as soon as they come to rest.

To protect the head, the Marker is required to stop any bowls from adjacent rinks that would disturb it.

Players can ask questions about the state of the head during the game when it is their turn to bowl (viz. their mat). For instance, they can ask the Marker how far short a bowl is of the jack or who is holding the shot(s). Give complete answers such as "holding 2 shots" and not just "yes". If unsure indicate it may be a measure. It is important to have an understanding of the type of questions which players are likely to ask and to be able to anticipate the information that they are looking for quickly— you are their eyes at the head.

Do not give any advice as to what a bowler should do.

It is the players' responsibility to determine who has the shot(s) at the end of each end. The Marker should not interfere. If the players cannot determine the result, they can ask the Marker to do the measuring or call a Measurer/Umpire.

The Marker should refer any questions/queries about rules to an Umpire and not provide advice themselves.

At the completion of each end the Marker notes the result on the score card and tell the players the running score.

When at the scoreboard end the Marker should update the scoreboard after centering the Jack and (if possible) before the first bowl.